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Java 9+
Modularity (Java 9+ Modules
Tutorial)(JPMS) | # 2 | Why Java
Introduced Module System ? LTS
Webinar "Java 9 Modularity in
Action" with Sander Mak

Course Preview: Java 9 Modularity:
First Look Erik Duveblad - Modules in

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[DevCon 2016] Project Jigsaw in JDK

9: Modularity Comes To Java - Simon

Ritter Modular Development with JDK

9 by Alex Buckley ~~Java 9 Modularity~~

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Java 9 introduced the Java Platform

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Module System. The introduction of the module system affects existing applications and offers new ways of creating modular and maintainable applications. With this hands-on book, Java developers will learn not only about the joys of modularity, but also about the patterns needed to create

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~~Java 9 Modularity: Patterns and
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The upcoming Java 9 module system will affect existing applications and offer new ways of creating modular

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offer new ways of creating modular and maintainable applications. With this hands-on book, Java developers will learn not only about the joys of modularity, but also about the patterns needed to create truly modular and reliable applications.

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Java 9 introduced the Java Platform Module System. You ' ll also learn how to modularize existing code and how to build new Java applications in a modular way. Master the patterns and practices for building truly

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applications. Java 9 Modularity by
Mak, Sander (ebook) Java 9

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Modularity The Java module system offers new ways of creating modular and maintainable applications. With this hands-on book, Java developers will learn not only about the joys of modularity, but also about the patterns needed to create truly modular and reliable applications.

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The main goal of the Java 9 module system is to support modular programming in Java. So, by now Java has many first-class citizens, these

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language attributes: The package and object in OOP (that supports basic object-oriented programming) in Java SE 1.0; the package was introduced to organize Java types.

~~Java 9+ modularity: Module basics
and rules — IBM Developer~~

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system offers new ways of creating modular and maintainable applications. With this hands-on book, Java developers will learn not only about the joys of modularity, but also about the patterns needed to create truly modular and reliable applications.

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In this article, I introduce the Java 9 Platform Module System (JPMS), the most important new software engineering technology in Java since its inception. Modularity—the result of Project Jigsaw—helps developers at

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all levels be more productive as they build, maintain, and evolve software systems, especially large systems.

What Is a Module? Modularity adds a higher level of aggregation above packages.

~~Understanding Java 9 Modules~~

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Choose the Java modules diagram;
you should see something like this:

Next, let ' s have a look at Java 9
strong encapsulation and accessibility
concepts and rules. Strong
encapsulation and accessibility. A
good question to ask at this point is

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how Java 9 implements strong
encapsulation and accessibility.

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The upcoming Java 9 module system
will affect existing applications and
offer new ways of creating modular

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and maintainable applications. With
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will learn not only about the joys of
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modular and reliable applications.

~~Java 9 Modularity by Mak, Sander~~

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Java 9 introduced the Java Platform Module System. The introduction of the module system affects existing applications and offers new ways of creating modular and maintainable applications. With this hands-on book, Java developers will learn not only

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about the joys of modularity, but also about the patterns needed to create truly modular and reliable applications.

~~Java 9 Modularity [Book] - O' Reilly
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Chapter 5. Modularity Patterns

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Mastering a new technology or
language feature in some ways feels
like acquiring a new superpower. You
immediately see the potential, and you
want to change ... - Selection from
Java 9 Modularity [Book]

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The upcoming Java 9 module system will affect existing applications and offer new ways of creating modular and maintainable applications. With this hands-on book, Java developers will learn not only about the joys of modularity, but also about the patterns needed to create truly

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Authors Sander Mak and Paul Bakker
teach you the concepts behind the

Java 9 module system, along with the
new tools it offers. You ' ll also learn
how to modularize existing code and
how to build new Java applications in
a modular way. Understand Java 9

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Practice system For Developing
Master the patterns and practices for building
truly modular applications Migrate
existing applications and libraries to
Java 9 modules Use JDK 9 tools for
modular development and migration

The upcoming Java 9 module system

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will affect existing applications and offer new ways of creating modular and maintainable applications. With this hands-on book, Java developers will learn not only about the joys of modularity, but also about the patterns needed to create truly modular and reliable applications.

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Authors Sander Mak and Paul Bakker teach you the concepts behind the Java 9 module system, along with the new tools it offers. You'll also gain learn how to modularize existing code and how to build new Java applications in a modular way.

Understand Java 9 module system

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concepts Master the patterns and
practices for building truly modular
applications Migrate existing
applications and libraries to Java 9
modules Use JDK 9 tools for modular
development and migration

Kick-start your modular programming

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Journey and gear up for the future of Java development About This Book Master design patterns and best practices to build truly modular applications in Java 9 Upgrade your old Java code to Java 9 with ease Build and run a smooth functioning multi-module application. Who This

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Practices For This book is written for Java developers who are interested in learning and understanding the techniques and best practices to build modular applications in Java. The book assumes some previous programming experience in Java 8 or earlier, familiarity with the basic Java

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types such as classes and interfaces, as well as experience in compiling and executing Java programs. What You Will Learn Get introduced to the concept of modules and modular programming by working on a fully modular Java application Build and configure your own Java 9 modules

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Work with multiple modules and establish inter-module dependencies Understand and use the principles of encapsulation, readability, and accessibility Use jlink to generate fully loaded custom runtime images like a pro Discover the best practices to help you write awesome modules that are a

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joy to use and maintain Upgrade your old Java code to use the new Java 9 module system In Detail The Java 9 module system is an important addition to the language that affects the way we design, write, and organize code and libraries in Java. It provides a new way to achieve

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maintainable code by the encapsulation of Java types, as well as a way to write better libraries that have clear interfaces. Effectively using the module system requires an understanding of how modules work and what the best practices of creating modules are. This book will

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give you step-by-step instructions to create new modules as well as migrate code from earlier versions of Java to the Java 9 module system. You'll be working on a fully modular sample application and add features to it as you learn about Java modules. You'll learn how to create module

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definitions, setup inter-module dependencies, and use the built-in modules from the modular JDK. You will also learn about module resolution and how to use jlink to generate custom runtime images. We will end our journey by taking a look at the road ahead. You will learn some

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powerful best practices that will help you as you start building modular applications. You will also learn how to upgrade an existing Java 8 codebase to Java 9, handle issues with libraries, and how to test Java 9 applications. **Style and Approach** The book is a step-by-step guide to

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Summary Java's much-awaited "Project Jigsaw" is finally here! Java 11 includes a built-in modularity framework, and The Java Module

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System is your guide to discovering it. In this new book, you'll learn how the module system improves reliability and maintainability, and how it can be used to reduce tight coupling of system components. Foreword by Kevlin Henney. Purchase of the print book includes a free eBook in PDF,

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Kindle, and ePub formats from Manning Publications. You'll find registration instructions inside the print book. About the Technology Packaging code into neat, well-defined units makes it easier to deliver safe and reliable applications. The Java Platform Module System is a language

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standard for creating these units. With modules, you can closely control how JARs interact and easily identify any missing dependencies at startup. This shift in design is so fundamental that starting with Java 9, all core Java APIs are distributed as modules, and libraries, frameworks, and

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Practices will benefit from doing the same. About the Book The Java Module System is your in-depth guide to creating and using Java modules. With detailed examples and easy-to-understand diagrams, you'll learn the anatomy of a modular Java application. Along the way, you'll

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master best practices for designing
with modules, debugging your
modular app, and deploying to
production. What's inside The
anatomy of a modular Java app
Building modules from source to JAR
Migrating to modular Java Decoupling
dependencies and refining APIs

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Handling reflection and versioning
Customizing runtime images Updated
for Java 11 About the Reader Perfect
Maintainable Applications
for developers with some Java
experience. About the Author Nicolai
Parlog is a developer, author, speaker,
and trainer. His home is codefx.org.
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Building modules from source to JAR

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challenges when moving to Java 9 or

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later Recurring challenges when
running on Java 9 or later

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Module versions: What's possible and what's not
Customizing runtime images with jlink
Putting the pieces together

The professional programmer 's
Deitel® guide to Java® 9 and the
powerful Java platform
Written for

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Practitioners For a background in another high-level language, this book applies the Deitel signature live-code approach to teaching programming and explores the Java® 9 language and APIs in depth. The book presents concepts in fully tested programs, complete with code walkthroughs,

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syntax shading, code highlighting and program outputs. It features hundreds of complete Java 9 programs with thousands of lines of proven code, and hundreds of software-development tips that will help you build robust applications. Start with an introduction to Java using an early

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classes and objects approach, then rapidly move on to more advanced topics, including JavaFX GUI, graphics, animation and video, exception handling, lambdas, streams, functional interfaces, object serialization, concurrency, generics, generic collections, database with

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JDBC™ and JPA, and compelling new
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experimentation and rapid
prototyping) and more. You ' ll enjoy
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object-oriented design ATM case
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New Java® 9 Features Java® 9 ' s
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Java via JShell—Java 9 's REPL
Collection Factory Methods, Matcher
Methods, Stream Methods, JavaFX
Updates, Using Modules in JShell,
Completable Future Updates, Security
Enhancements, Private Interface
Methods and many other language
and API updates. Core Java Features

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Classes, Objects, Encapsulation, Inheritance, Polymorphism, Interfaces Composition vs. Inheritance, “ Programming to an Interface not an Implementation ” Lambdas, Sequential and Parallel Streams, Functional Interfaces with Default and Static Methods, Immutability JavaFX

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GUI, 2D and 3D Graphics, Animation,
Video, CSS, Scene Builder Files, I/O
Streams, XML Serialization

Concurrency for Optimal Multi-Core
Performance, JavaFX Concurrency

APIs Generics and Generic Collections

Recursion, Database (JDBC™ and JPA)

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Create clean code with Dependency
Injection principles Key Features Use
DI to make your code loosely coupled

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easily on Spring 5 and Google Guice

Maintainable Applications
Learn the best practices and

methodologies to implement DI Write

more maintainable Java code by

decoupling your objects from their

implementations Book Description

Dependency Injection (DI) is a design

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pattern that allows us to remove the hard-coded dependencies and make our application loosely coupled, extendable, and maintainable. We can implement DI to move the dependency resolution from compile-time to runtime. This book will be your one stop guide to write loosely

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coupled code using the latest features of Java 9 with frameworks such as Spring 5 and Google Guice. We begin by explaining what DI is and teaching you about IoC containers. Then you ' ll learn about object compositions and their role in DI. You ' ll find out how to build a

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modular application and learn how to use DI to focus your efforts on the business logic unique to your application and let the framework handle the infrastructure work to put it all together. Moving on, you ' ll gain knowledge of Java 9 ' s new features and modular framework and how DI

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works in Java 9. Next, we ' ll explore Spring and Guice, the popular frameworks for DI. You ' ll see how to define injection keys and configure them at the framework-specific level. After that, you ' ll find out about the different types of scopes available in both popular frameworks. You ' ll see

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how to manage dependency of cross-cutting concerns while writing applications through aspect-oriented programming. Towards the end, you ' ll learn to integrate any third-party library in your DI-enabled application and explore common pitfalls and recommendations to build

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a solid application with the help of best practices, patterns, and anti-patterns in DI. What you will learn Understand the benefits of DI and fo from a tightly coupled design to a cleaner design organized around dependencies See Java 9 ' s new features and modular framework Set

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up Guice and Spring in an application
so that it can be used for DI Write
integration tests for DI applications

Use scopes to handle complex
application scenarios Integrate any
third-party library in your DI-enabled
application Implement Aspect-
Oriented Programming to handle

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common cross-cutting concerns such
as logging, authentication, and
transactions Understand IoC patterns
and anti-patterns in DI Who this book
is for This book is for Java developers
who would like to implement DI in
their application. Prior knowledge of
the Spring and Guice frameworks and

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If you ' re an experienced Java developer in the enterprise, this practical, hands-on book shows you how to use OSGi to design, develop, and deploy modular cloud applications. You ' ll quickly learn

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how to use OSGi, through concise code examples and a set of best practices derived from the authors' experiences with real-world projects. Through the course of this book, you'll learn to develop modern web applications with tools and techniques such as RESTful Web Services, NoSQL,

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provisioning, elasticity, Auto Scaling, hotfixes, and automatic failover. Code samples are available from GitHub.

Work with dynamic OSGi services to create modular applications Explore the basics of OSGi bundles and modular application design Learn advanced topics, including semantic

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Practices For Developing
versioning, integration testing, and
configuring components Understand
OSGi pitfalls, anti-patterns, and
features you should avoid Create a
modular architecture for cloud-based
web applications Discover how
maintainability, extensibility,
scalability, and testability are affected

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by modular design Get a look at various options for creating web applications with a modular approach Interact with persistent storage services, including relational databases and NoSQL Examine alternatives for deploying modular applications to the cloud

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“ I ’ m dancing! By god I ’ m dancing
on the walls. I ’ m dancing on the
ceiling. I ’ m ecstatic. I ’ m overjoyed.
I ’ m really, really pleased. ” –From
the Foreword by Robert C. Martin
(a.k.a. Uncle Bob) This isn ’ t the first
book on Java application architecture.

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No doubt it won't be the last. But rest assured, this title is different. The way we develop Java applications is about to change, and this title explores the new way of Java application architecture. Over the past several years, module frameworks have been gaining traction on the Java

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platform, and upcoming versions of Java will include a module system that allows you to leverage the power of modularity to build more resilient and flexible software systems. Modularity isn't a new concept. But modularity will change the way we develop Java applications, and you'll only be able

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to realize the benefits if you understand how to design more modular software systems. Java Application Architecture will help you Design modular software that is extensible, reusable, maintainable, and adaptable Design modular software today, in anticipation of future

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platform support for modularity Break large software systems into a flexible composite of collaborating modules

Understand where to place your architectural focus Migrate large-scale monolithic applications to applications with a modular architecture Articulate the advantages

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of modular software to your team
Java Application Architecture lays the
foundation you ' ll need to

incorporate modular design thinking
into your development initiatives.

Before it walks you through eighteen
patterns that will help you architect
modular software, it lays a solid

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Practices For Developing Maintainable Applications foundation that shows you why modularity is a critical weapon in your arsenal of design tools. Throughout, you ' ll find examples that illustrate the concepts. By designing modular applications today, you are positioning yourself for the platform and architecture of tomorrow. That ' s

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why Uncle Bob is dancing.

The upcoming Java 9 module system will affect existing applications and offer new ways of creating modular and maintainable applications. With this hands-on book, Java developers will learn not only about the joys of

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modularity, but also about the patterns needed to create truly modular and reliable applications. Authors Sander Mak and Paul Bakker teach you the concepts behind the Java 9 module system, along with the new tools it offers. You ' ll also gain learn how to modularize existing code

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and how to build new Java
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Understand Java 9 module system
concepts Master the patterns and
practices for building truly modular
applications Migrate existing
applications and libraries to Java 9
modules Use JDK 9 tools for modular

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